

# Symmetric-key Cryptography: an Engineering Perspective

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# Overview

## Engineering Perspective

- Design, analysis, implementation
- Basic concepts and techniques

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## Two Parts

- Hash functions
- MAC algorithms

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## Simplified View

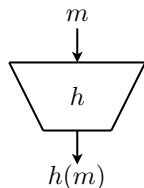
- Small inaccuracies, details missing
- Incomplete study: citations missing

# Part I: Hash Functions

# Hash Function

## Hash Function $h$

- Generates a short “fingerprint” of a message



## Security Requirements

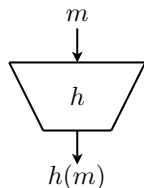
- One-way function:  
given  $Y$ , hard to find  $m : h(m) = Y$
- Collision resistant function:  
hard to find  $m \neq m' : h(m) = h(m')$
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## SHA-3 Competition (2008-2012)

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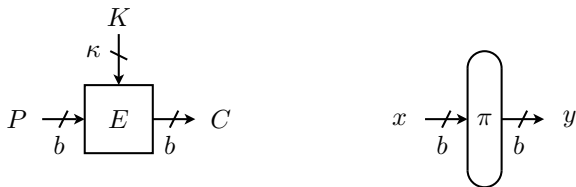
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## SHA-3 Competition (2008-2012)

# Permutation-Based Hash Functions

## Hash Functions Based on Permutations

- Simpler to design: no key schedule
- Block-cipher-based: see later



## (Cryptographic) Permutation

- Provable security: statistical object (random permutation)
- Cryptanalysis: deterministic algorithm (no “distinguishers”)



# Hash Function Rate

## Hash Function Rate $\alpha$

- $\alpha = \frac{\text{data processed per permutation call (in bits)}}{\text{permutation size (in bits)}}$
- Note: various definitions of “rate” exist!

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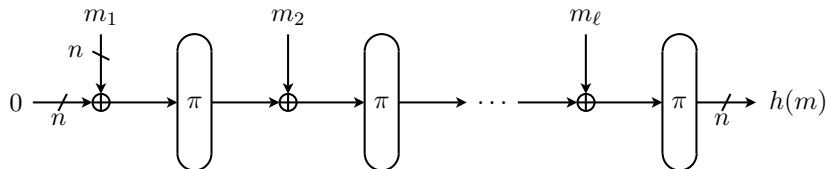
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## Ideal Construction

- Rate-1 hash function:  $\alpha = 1$

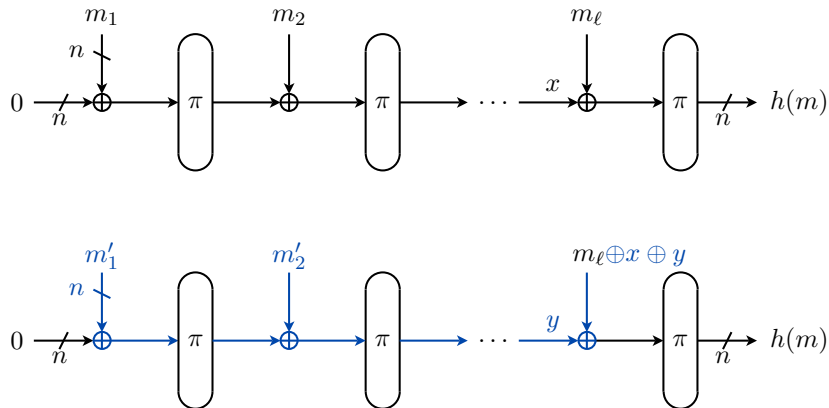
# Rate-1 Hash Function: First Attempt

## Simplest Rate-1 Hash Function



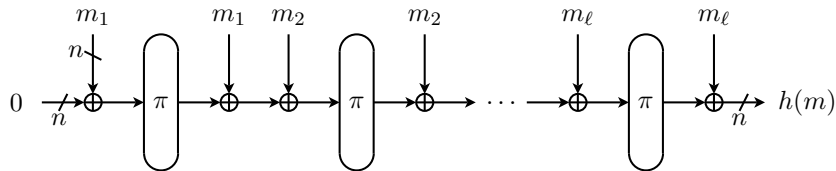
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## Collision: Correcting Block Attack



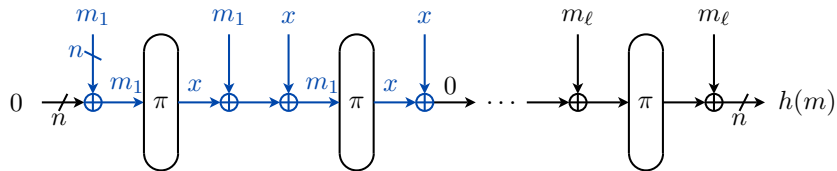
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## Another Rate-1 Hash Function



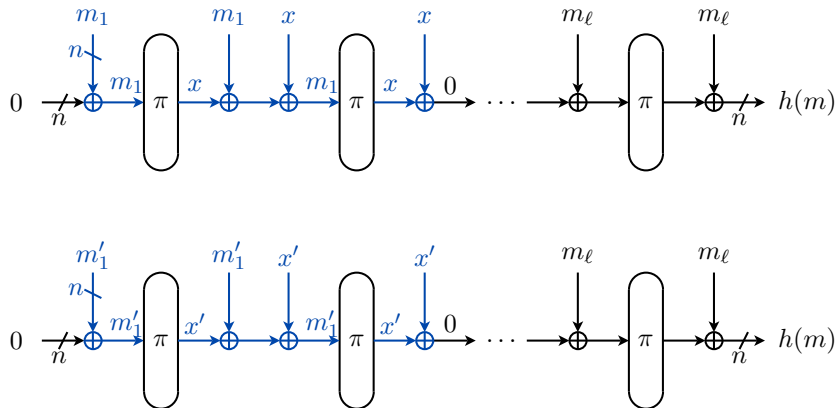
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## Observation

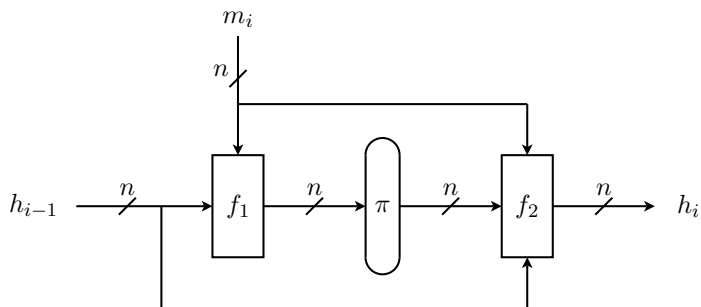


# Rate-1 Hash Function: Second Attempt

## Collision Attack (Black et al., Crypto '02)



# Impossibility Result

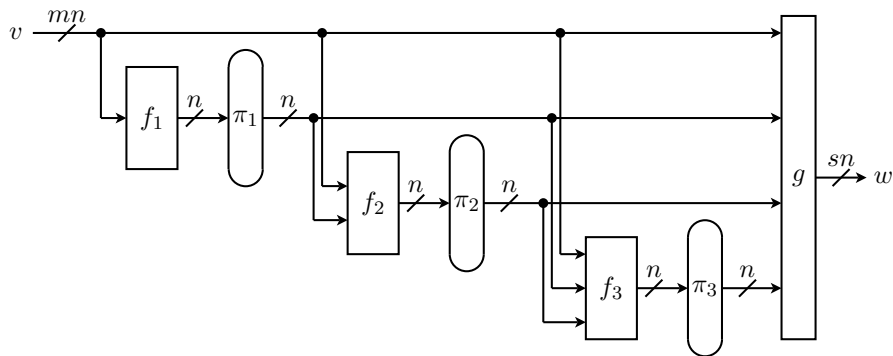


## Black et al. (Eurocrypt '05)

- Compression function from  $n$ -bit permutation
- Information-theoretic:  $f_1, f_2$  can be any function
- Generic collision attack: at most  $n + \lceil \log_2(n) \rceil$  queries



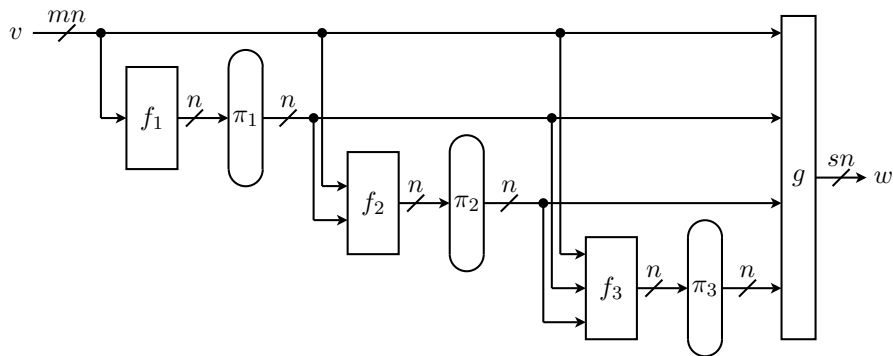
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### Rogaway-Steinberger (Eurocrypt '08)

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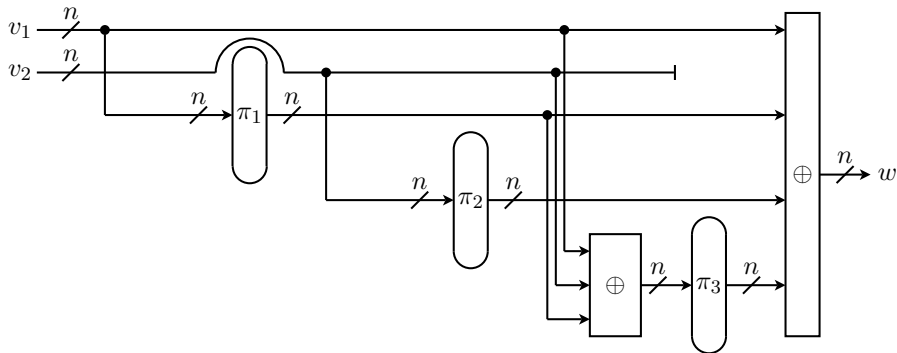
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### Rogaway-Steinberger (Eurocrypt '08)

- Compression function from  $k = 3$   $n$ -bit permutations
- Information-theoretic:  $f_i$  can be any function,  $m = 2$ ,  $s = 1$
- Generic collision attack:  $2^{n[1-(2-0.5 \cdot 1)/3]} = 2^{n/2}$

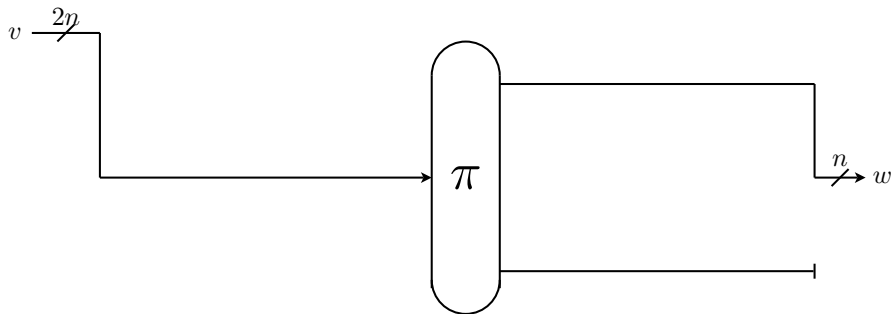
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### Mennink-Preneel (Crypto '12)

- Compression function from  $k = 3$   $n$ -bit permutations
- Constructions with only XORs, first systematic analysis
- Optimal collision resistance:  $2^{n/2}$

## Security/Efficiency Tradeoffs



### Why Not One Big Permutation?

- $2n$ -bit permutation instead of  $n$ -bit
- Same generic collision attack:  $2^{n/2}$
- More efficient than three  $n$ -bit permutations?

## Scaling Law

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- Not rigorous: based on design choices and attacks
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**Next Slides: Scaling Law Examples**

# Scaling Law: Fixed Word Size

## PHOTON: 4-bit Words

- 100/144/196/256-bit permutation: 12 rounds
- (288-bit permutation: 12 rounds, but 8-bit word size)



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- 128/192/256-bit block size: 14 rounds

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## Skein: 64-bit Words

- 256/512-bit block/key size: 72 rounds
- 1024-bit block/key size: 80 rounds
- Overdesign? Best (non-biclique) attack is on 36 rounds (Yu et al., SAC '13)

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## BLAKE

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## Keccak

- 800-bit permutation: 22 rounds (32-bit words)
- 1600-bit permutation: 24 rounds (64-bit words)
- Note: zero-sum distinguisher for full-round 1600-bit permutation (Boura et al., Duan-Lai)

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- 272-bit Spongant: 5x lower throughput than 256-bit PHOTON (Bogdanov et al., IEEE Trans. Comp. 2013)

# Hash Functions with $2^{n/2}$ Collision Resistance

## Rate-1 Hash Function ( $\alpha = 1$ )

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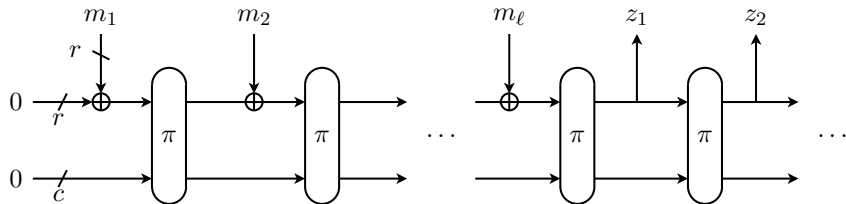
## Higher Rate Possible? ( $0.5 < \alpha < 1$ )

- Yes, arbitrarily close to  $\alpha = 1$ !
- See next slide...

# Sponge Function

## Sponge Function

- $\alpha = \frac{r}{r+c}$



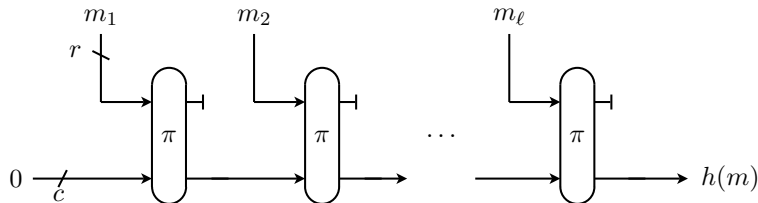
## Example

- SHA3-256:  $c = 512$ ,  $r + c = 1600$ ,  $\alpha = 0.68$

# Concatenate-Permute-Truncate

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## Example

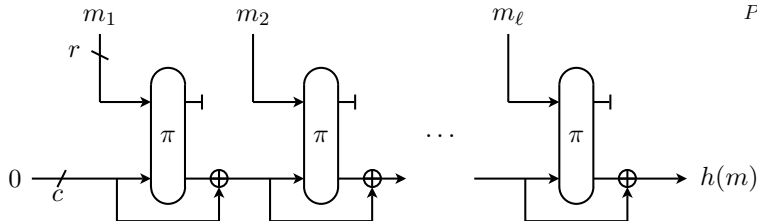
- Grindahl-256:  $r = 32$ ,  $r + c = 416$ ,  $\alpha = 0.08$   
(Note: low  $\alpha$ , but compensated by weak  $\pi$ )



# Merkle-Damgård with Davies-Meyer

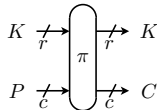
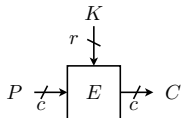
## Merkle-Damgård with Davies-Meyer

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## Example

- SHA256:  $c = 256$ ,  $r = 512$ ,  $\alpha = 0.67$



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- Small hardware implementation
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## Other Criteria

- Software: register pressure, instruction set, parallelism,...
- Hardware: throughput, latency, power, energy,...
- Both: message length, reuse of function/library, secure implementation, interoperability, standards compliance,...

# Conclusion

## Permutation-Based Hash Functions

- Engineering approach
- Tradeoffs for theory/cryptanalysis/implementation
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## Goal

- Help to understand design choices
- No intention to criticize certain designs!
- Feedback is welcome

## Part II: MAC Algorithms

# Chaskey: An Efficient MAC Algorithm for 32-bit Microcontrollers

Nicky Mouha<sup>1</sup>, Bart Mennink<sup>1</sup>, Anthony Van Herrewege<sup>1</sup>,  
Dai Watanabe<sup>2</sup>, Bart Preneel<sup>1</sup>, Ingrid Verbauwhede<sup>1</sup>

<sup>1</sup>ESAT/COSIC, KU Leuven and iMinds, Belgium

<sup>2</sup>Yokohama Research Laboratory, Hitachi, Japan

Presented at SAC 2014



# MAC Algorithm for Microcontrollers

## Message Authentication Code (MAC)

- $MAC_K(m) = \tau$
- Authenticity, no confidentiality
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## Microcontroller

- Cheap 8/16/32-bit processor: USD 25-50¢
- Applications: home, medical, industrial,...
- Ubiquitous: 30-100 in any recent car



# Design

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## Approach

- Dedicated design for microcontrollers

# Commonly used MACs

## Based on (cryptographic) hash function

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## Based on block cipher

- **Example:** CMAC
- **Problem:** ten times too slow!

# Our Approach

## Every cycle counts!

- Avoid load/store: keep data in registers
- Avoid bit masking
- Make optimal use of instruction set



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## Bridging the gap

- Cryptanalysis
- Provable security
- Implementation



# Primitive

## Which primitive?

- Cryptographic hash function **X**

# Primitive

## Which primitive?

- Cryptographic hash function  $\times$
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# Primitive

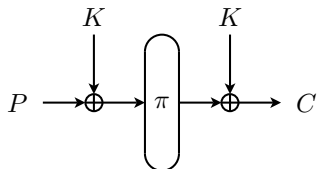
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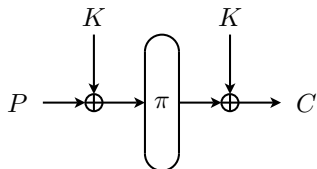




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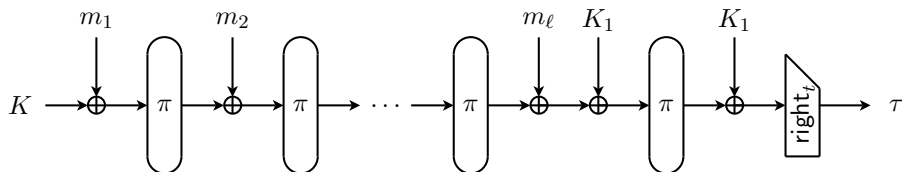


## Related-key attacks

- Insecure: choose uniformly random keys!

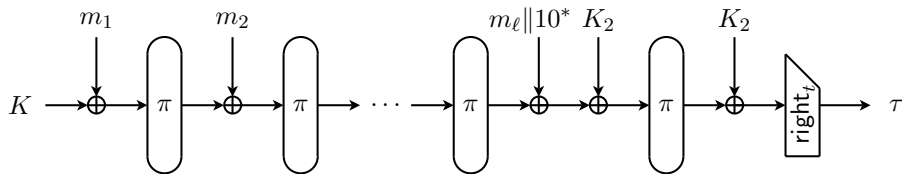
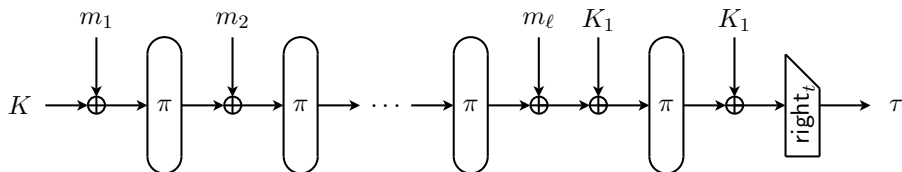
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- Split  $m$  into  $\ell$  blocks of  $n$  bits
- Top:  $|m_\ell| = n$
- $K_1 = 2K$



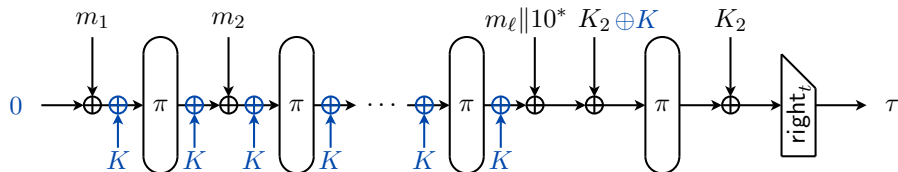
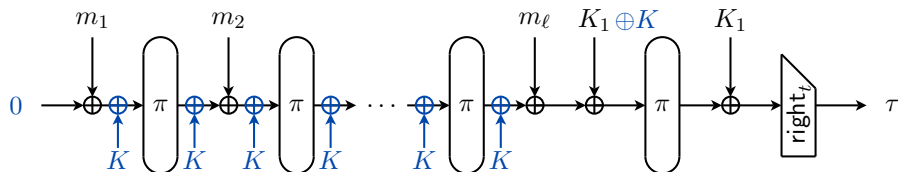
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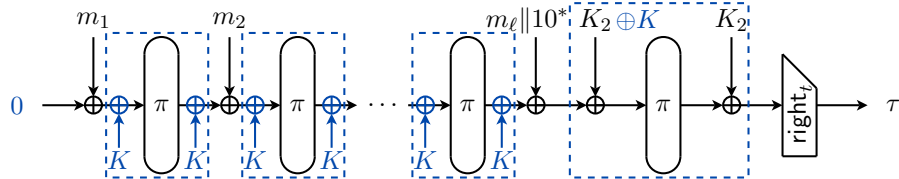
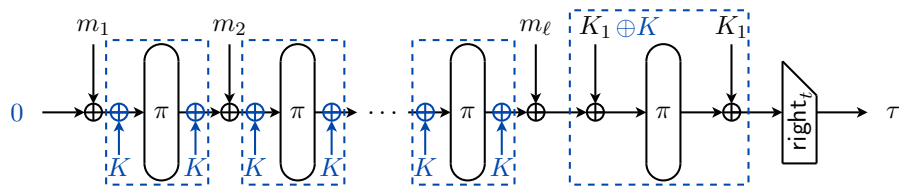
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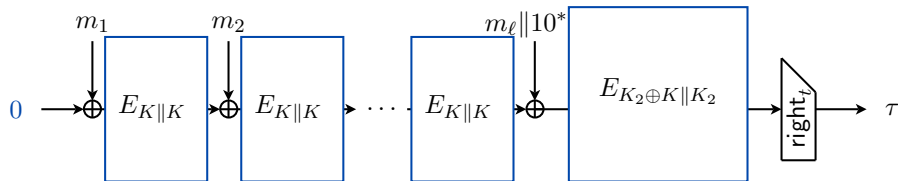
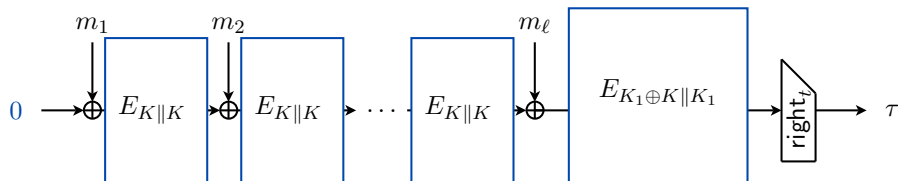
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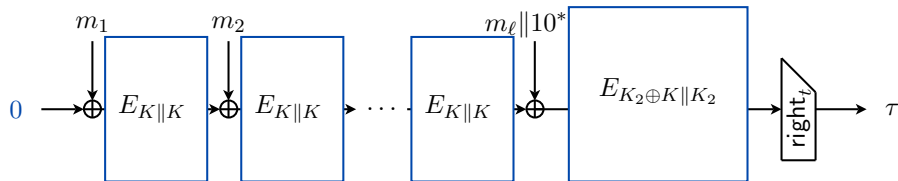
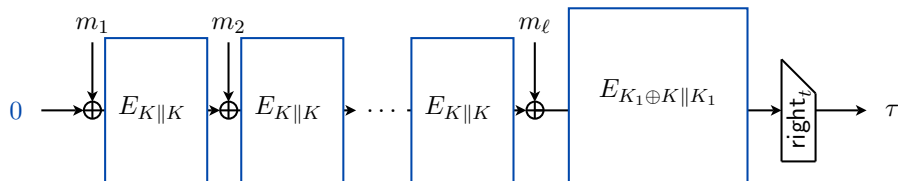
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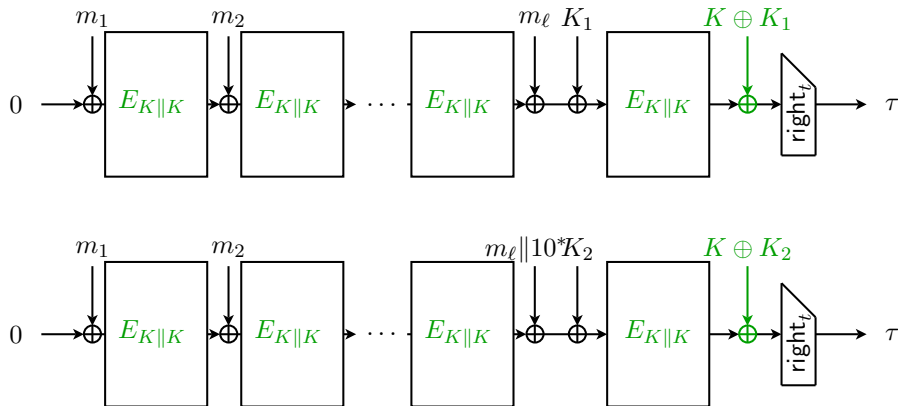
*variant of FCBC [BR'00]*



# Chaskey: Mode of Operation: Compared to CMAC

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- $K_1 = 2K$ ,  $K_2 = 4K$

*variant of CMAC [IK'03]*



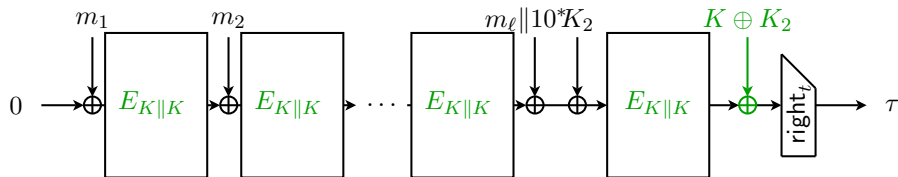
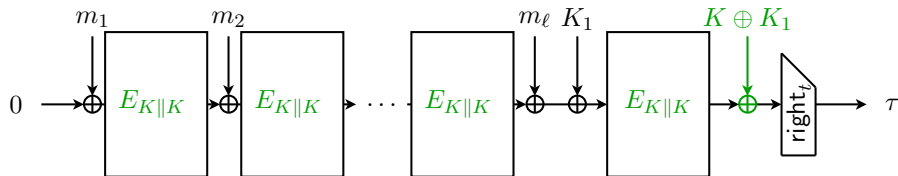


# Chaskey: Mode of Operation: Compared to CMAC

- Split  $m$  into  $\ell$  blocks of  $n$  bits
- Top:  $|m_\ell| = n$ , bottom:  $0 \leq |m_\ell| < n$
- $K_1 = 2K$ ,  $K_2 = 4K$

variant of CMAC [IK'03]

①  $E_K(0^n) \rightarrow K$

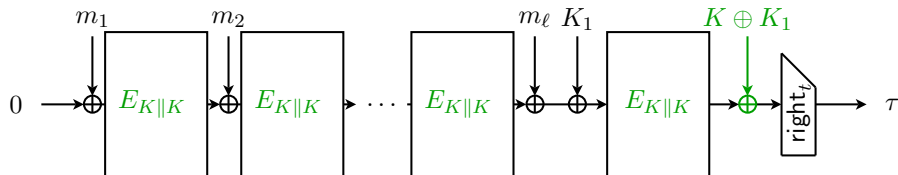


# Chaskey: Mode of Operation: Compared to CMAC

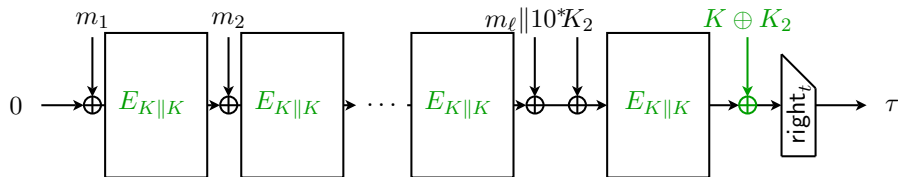
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② Even-Mansour



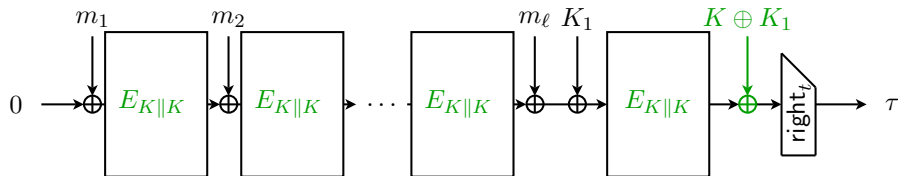
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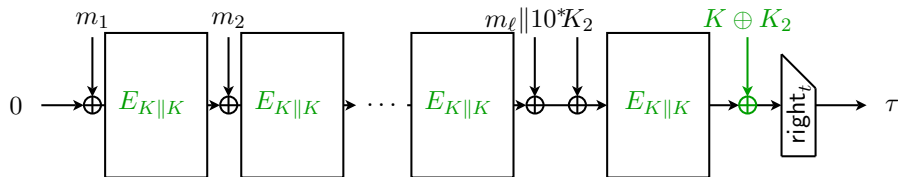
①  $E_K(0^n) \rightarrow K$

variant of CMAC [IK'03]

③ not in CMAC



② Even-Mansour



# Cryptanalysis

**MAC forgery:** find new valid  $(m, \tau)$

- $D$ : data complexity (# chosen plaintexts)
- $T$ : time complexity (# permutation eval.)

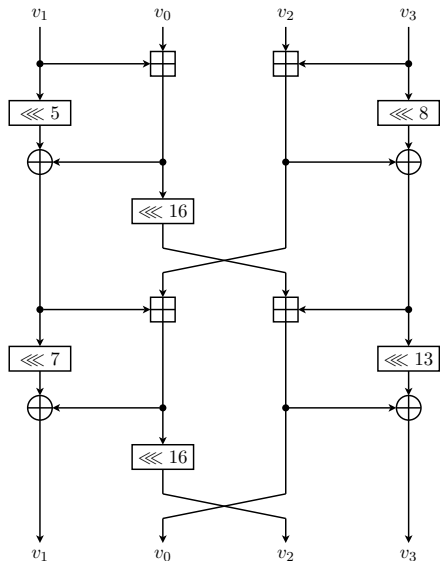
## Attacks

- Internal collision:  $D \approx 2^{n/2}$
- Key recovery:  $T \approx 2^n / D$
- Tag guessing:  $\approx 2^t$  guesses

## Chaskey parameters

- Key size, block size:  $n = 128$ , tag length:  $t \geq 64$

# Permutation



## Design

- Add-Rot-XOR (ARX)
- Inspired by SipHash
- 32-bit words
- 8 rounds

## Properties

- Rotations by 8, 16:  
faster on 8-bit  $\mu\text{C}$
- Fixed point:  $0 \rightarrow 0$
- Cryptanalysis: rotational, (truncated) differential, MitM, slide,... see paper!

## Chaskey: Speed Optimized (gcc -O2)

Microcontroller	Algorithm	Data [byte]	ROM [byte]	Speed [cycles/byte]	
Cortex-M0	AES-128-CMAC	16	13 492	173.4	
		128	13 492	136.5	
	Chaskey	16	1 308	21.3	
		128	1 308	18.3	
	Cortex-M4	AES-128-CMAC	16	28 524	118.3
			128	28 524	105.0
Chaskey		16	908	10.6	
		128	908	7.0	

## Chaskey: Size Optimized (gcc -Os)

Microcontroller	Algorithm	Data [byte]	ROM [byte]	Speed [cycles/byte]	
Cortex-M0	AES-128-CMAC	16	11 664	176.4	
		128	11 664	140.0	
	Chaskey	16	414	21.8	
		128	414	16.9	
	Cortex-M4	AES-128-CMAC	16	10 925	127.5
			128	10 925	89.4
Chaskey		16	402	16.1	
		128	402	11.2	

# Conclusion and Current Status

## Chaskey:

MAC algorithm for 32-bit microcontrollers

- Addition-Rotation-XOR (ARX)
- Even-Mansour block cipher
- ARM Cortex-M: 7-15 $\times$  faster than AES-128-CMAC



# Conclusion and Current Status

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## Standardization

- Chaskey: currently in study period
- ISO/IEC JTC1 SC27: MAC standardization
- ITU-T SG17: crypto for IoT, ITS



Questions?

## Supporting Slides

# Security Proof

**MAC forgery:** find new valid  $(m, \tau)$

- $D$ : block cipher (PRP) queries
- $T$ : permutation queries

## Standard Model

- $\text{Adv}_{\text{Chaskey-B}}^{\text{mac}}(q, D, r) \leq \frac{2D^2}{2^n} + \frac{1}{2^t} + \text{Adv}_E^{3\text{prp}}(D, r)$

## Ideal Permutation Model

- $\text{Adv}_{\text{Chaskey}}^{\text{mac}}(q, D, r) \leq \frac{2D^2}{2^n} + \frac{1}{2^t} + \frac{D^2 + 2DT}{2^n}$